The Department of Art offers a multiplicity of perspectives on art, design and visual culture that include but are not limited to: creative ecstasy, critical incisiveness, historical consciousness, political activism, professional know-how, punk refusal, corporate ingenuity, refined craft, social engagement, stylish design, and oftentimes that which approaches personal enlightenment.

Art students are immersed in a supportive and creative climate where they gain a rigorous foundation in art history, theory, criticism, and studio practice. The curriculum thoroughly integrates technical skills and conceptual exploration, fostering insight and imagination that encourages students to challenge and evolve the boundaries of their disciplines and those of their world. Students are prepared for an array of career opportunities that utilize their talents, passion, knowledge, critical thinking, and artistic skills.

As a major in art, students working toward a Bachelor of Arts in Art, select from these plans: art education, studio arts (including ceramics, digital arts, glass, painting and drawing, photography, printmaking, sculpture, and woodworking and furniture making), art history, graphic design, and graphic design and marketing. Students seeking a minor in art choose from art history, studio art, graphic design (print or web), and film studies.

The Department of Art is housed with the world-class Robert and Francis Fullerton Museum of Art in the 100,000 sq. ft. Visual Arts Center, considered the finest art facility in the California State University system.

Five-unit studio courses meet for eight scheduled hours per week and require an additional seven hours per week outside of class. Field trips are mandatory in most art history courses and several studio courses. Materials fees are required in all art courses.

### Teaching Credential Program

The Bachelor of Arts in Art - Plan I is an approved single subject teaching credential preparation program in art. For information about prerequisite courses, professional education component of the credential program, admission to the teacher education program and specific requirements for the single subject waiver program contact the Credentials Office, CE-102 for information.

### Honors Program

To be awarded Honors in Art, an art major must:

1. Achieve a university grade point average of 3.25;
2. Achieve a grade point average of 3.5 in the major;
3. Be recommended by three faculty, at least one of whom is in their plan and specialization;
4. In special circumstances, the department may grant honors to students who fail to meet some or all the above requirements, but have in some other way demonstrated exceptional achievement in the field of art.

Students interested in receiving honors must initiate the process by making a formal application to the Art Department prior to their final term of study.

### Current Faculty

Annie Buckley, Associate Professor  
B.A. 1990, University of California, Berkeley  
M.F.A. 2003, Otis College Of Art & Design

Kurt Collins, Professor  
B.A. 1995, University of Colorado  
M.S. 1996, Ferris State University

Jane Chin Davidson, Associate Professor  
Ph.D, 2007, University of Manchester

Ed Gomez, Assistant Professor  
B.F.A. 1999, Arizona State University  
M.F.A. 2003, Otis College of Art and Design

Katherine Gray, Professor  
B.A. 1989, Ontario College of Art  
M.F.A. 1991, Rhode Island School of Design

Thomas McGovern, Professor, Interim Chair of World Languages and Literatures  
B.A. 1988, Empire State College, New York  
M.F.A. 2000, California State University, Fullerton

Andrew Oakes, Assistant Professor  
B.A. 1997, California State University, San Bernardino  
M.F.A. 2014, Azusa Pacific University

Matthew Poole, Professor, Chair
Undergraduate Degrees

Bachelor of Arts
- Art - Plan II (Studio Art) (http://bulletin.csusb.edu/colleges-schools-departments/arts-letters/art/art-plan-studio-ba)
- Art - Plan III (Art History) (http://bulletin.csusb.edu/colleges-schools-departments/arts-letters/art/art-plan-history-ba)
- Art - Plan IV (Graphic Design) (http://bulletin.csusb.edu/colleges-schools-departments/arts-letters/art/art-plan-graphic-design-ba)
- Art - Plan V (Graphic Design and Marketing) (http://bulletin.csusb.edu/colleges-schools-departments/arts-letters/art/art-plan-graphic-design-marketing-ba)

Graduate Degrees

Master of Arts in Art
- Studio Art (http://bulletin.csusb.edu/colleges-schools-departments/arts-letters/art/studio-art-ma) (not offered in the 2018/19-2019/20 Academic Years)

Master of Fine Arts
- Studio Art (http://bulletin.csusb.edu/colleges-schools-departments/arts-letters/art/studio-art-mfa)

Minors
- Art History (http://bulletin.csusb.edu/colleges-schools-departments/arts-letters/art/art-history-minor)
- Film Studies (http://bulletin.csusb.edu/colleges-schools-departments/arts-letters/communication-studies/film-studies-minor) (The Department of Art participates in the interdisciplinary minor in Film Studies.)
- Graphic Design: Print (http://bulletin.csusb.edu/colleges-schools-departments/arts-letters/art/graphic-design-print-minor)
- Graphic Design: Web (http://bulletin.csusb.edu/colleges-schools-departments/arts-letters/art/graphic-design-web-minor)
- Studio Art (http://bulletin.csusb.edu/colleges-schools-departments/arts-letters/art/studio-art-minor)

Certificate Program
- Business Skills for the Artist (http://bulletin.csusb.edu/colleges-schools-departments/arts-letters/art/business-skills-artist-certificate)

Courses

ART 112A. Special Topics in Art. 1 Unit.
Study of a selected topic, theme or movement in the visual arts. May be repeated for credit as topics change. Materials fee required.

ART 112B. Special Topics In Art. 2 Units.
Study of a selected topic, theme or movement in the visual arts. May be repeated for credit as topics change. Materials fee required.

ART 120. Introduction to Two Dimensional Design. 4 Units.
An introduction to and exploration of the basic principles, components and terminology of two dimensional design that are common to the visual arts. Included are two-dimensional theory, theories of color and light, and their creative use in visual art and design as a graphic means of expression and communication. Materials fee required. Formerly ART 212. Eight hours activity.

ART 121. Introduction to Three Dimensional Design. 4 Units.
An introduction to and exploration of the elements and principles of three dimensional design and their applications, with emphasis on form in space, design systems, and contemporary art concepts. Experimentation in both natural and synthetic materials such as paper, clay, metal, and wood. Materials fee required. Formerly ART 213 and 214. Eight hours activity.

ART 122. Introduction to Drawing and Life Drawing. 4 Units.
An introduction to techniques of drawing for the purpose of creative expression related to object placement in space, figure placement in space and rendering, as it applies to various fields of art and design. There is an emphasis on form, structure, values, proportions, line, gesture, and systems of perspective and space. Materials fee required. Formerly ART 215 and 216. Eight hours activity.
ART 123. Introduction to Art and Technology. 4 Units.
An introduction to computer based digital technology used by visual artists and designers. Student projects explore the creative potential of the digital environment and its relationship to the studio and design concentrations. Work includes instruction in a Macintosh-based computer laboratory in software programs used by studio artists. Materials fee required. Formerly ART 217 and 218. Eight hours activity.

ART 124. Introduction to Digital Media Design. 4 Units.
Introduction to computer-based digital media design exploring the creative potential of the digital environment, including the interactivity of two-dimensional and three-dimensional design. Eight hours activity. Materials fee required.

ART 125. Freshman Seminar: Art and Society I. 2 Units.
Prerequisites: declared B.A. in Art, Plan I or Plan II Introduction to the theoretical and practical roles of art, artists, and their audiences, and Art Department resources for creative research. Required of all B.A. in Art, Plan I and Plan II freshmen and all transfer students. Two hours lecture. Graded credit/no credit. Materials fee required.

ART 200. Studies in Art. 4 Units.
(GE=C1)
Exploration of the form and content of art. Emphasis on understanding and appreciating painting, sculpture, architecture and other art media. May not be counted toward fulfilling requirements in the Art major. Materials fee required.

ART 221. Art History: Prehistoric Times through the Middle Ages. 4 Units.
Development of early Western art and its historical context. Materials fee required.

ART 222. Art History: Africa, Asia, the Americas and Oceania. 4 Units.
Development of global arts and their historical contexts, including traditions of Africa, Asia, the Americas and Oceania. Materials fee required.

ART 223. Art History: Renaissance to the Present. 4 Units.
Development of later Western art and its historical context. Materials fee required.

ART 232. Introduction to Composition and UI/UX Design. 4 Units.
An introduction to design (and layout) for print, electronic publishing and evaluation of user interfaces to computers - called Human-Computers Interaction (HCI). This course approaches the design, use of typography, and theory, of layout and interfaces. Course introduces students to the relevance of design in both static and interactive applications. Software instruction uses industry standard design software. Materials fee require. Eight hours activity.

ART 235. Beginning Painting. 5 Units.
Prerequisites: ART 120 and ART 122
Pictorial functions of formal elements of picture-making such as line, plane, color and light, pattern and edge. Two hours lecture and six hours laboratory. Materials fee required. Formerly ART 335.

ART 238. Intro to 2D Digital Image Creation. 4 Units.
Introduction to digital image processing and editing software. Retouching, color correction, restoring, balancing, filtering and applying special effects will be explored as well as, type effects, patterns, icons, textures, montages and composites. Emphasis will be given to understanding image formats, resolution, workflows, automated processing, and output for multiple applications. Images will be prepared for print and electronic use. Materials fee required. Eight hours activity.

ART 240. Beginning Sculpture. 5 Units.
Prerequisites: ART 121 or consent of instructor
Approaches to sculpture using a variety of materials, tools, processes and concepts. Materials fee required. Two hours lecture and six hours laboratory. Formerly ART 340.

ART 254. Beginning Ceramics. 5 Units.
Beginning techniques of coil, slab building, wheel throwing, and glaze applications of low and high fire surfaces. Two hours lecture and six hours laboratory. Materials fee required. Formerly ART 354.

ART 260. Beginning Printmaking. 5 Units.
Prerequisites: ART 120, ART 122, and ART 123 or consent of instructor
Introduction to the basic processes and materials of printmaking with a thorough exploration of monotypes, color reduction and relief techniques, including wood and linoleum cutting and other processes. Two hours lecture and six hours laboratory. Materials fee required. Formerly ART 360.

ART 268. Beginning Woodworking and Furniture Design. 5 Units.
Explorations in the use of hand and power tools in woodworking. Materials fee required. Formerly ART 368.

ART 270. Beginning Glass. 5 Units.
Prerequisites: ART 121 or consent of instructor
Basic creative glassworking techniques, including working with molten glass (glassblowing, solid sculpting,) coldworking (cutting, grinding, polishing, surface decoration) and kilncasting. Lectures, demonstrations, visiting artists, and field trips as needed. Two hours lecture and six hours laboratory. Materials fee required.

ART 290. Beginning Analog Photography. 5 Units.
Fundamentals of black and white photography including manual camera operation, black and white film developing and printing. Emphasis on composition, content and image-making for creative expression. Two hours lecture and six hours activity. Formerly ART 390. Materials fee required.

ART 291. Beginning Digital Photography. 5 Units.
Fundamentals of digital photography emphasizing theory, aesthetics, and technology for fine art and commercial applications. Instruction includes acquisition techniques (digital cameras and scanning equipment), image correction, cataloging, editing software, and printing. Two hours lecture and six hours activity. Materials fee required.

ART 301. Topics in Studio Art for Non-Majors. 2.5 Units.
Introduction to and experimentation in selected areas of art. Not open to art majors. May be repeated for credit as topics change. Materials fee required.
ART 302. Topics in Studio Art for Non-Majors. 5 Units.
Introduction to and experimentation in selected areas of art. Not open to art majors. May be repeated for credit as topics change. Materials fee required.

ART 304. Advanced Drawing and Life Drawing. 5 Units.
Prerequisites: ART 122 or consent of instructor
Further exploration in techniques of drawing for purposes of creative expression. May be repeated for a maximum of 25 units as content changes. Materials fee required.

ART 305. Gender and Identity in the Visual Arts. 4 Units.
Study of gender and identity as represented in art history and in modern visual culture. Covers conceptions and theories of feminine and masculine identification through visual representations, art and images that have contributed to gender constitution, social construction of gender, and issue of sexuality and race. Materials fee required.

ART 306. Greek and Roman Art. 4 Units.
Architecture, sculpture, painting and decorative arts of ancient Greece and Rome. Materials fee required.

ART 308. Intermediate Woodworking and Furniture Design. 5 Units.
Prerequisites: ART 268 or consent of instructor
Intermediate woodworking and furniture design using a variety of materials, tools, processes, and concepts. May be repeated for credit for a maximum of 10 units as content changes. Materials fee required. Two hours lecture and six hours laboratory.

ART 310. Asian Art. 4 Units.
History and development of selected Asian art traditions in their historical contexts. Materials fee required.

ART 311. Art of the United States to the End of the Nineteenth Century. 4 Units.
Development of American art from the Colonial period to c. 1900. Significant examples from the fields of architecture, sculpture, painting and the decorative arts. Materials fee required.

ART 313. Printing Production. 5 Units.
Foundation of printing production including procedures for operating a two-color offset press and related tools and equipment. Materials fee required.

ART 314. The Art of Indigenous Peoples. 4 Units.
Art of the native cultures of Africa, the South Pacific and North America; post-conquest and contemporary folk art in Central and South America. Materials fee required.

ART 316. Arts of the Ancient Near East and Egypt. 4 Units.
History and development of the architecture, sculpture and decorative arts of the Ancient Near East and Egypt. Materials fee required.

ART 320. Digital Image Editing. 5 Units.
Introduction to image processing and editing software. Retouching, restoring, color correction, adjusting brightness, contrast and color balance, applying patterns, filters and special effects, create montages, paint and use selection, layering, feathering, and painting tools, gain an understanding of the significance of image formats and resolution for scanning and output, and work with processed images in other software applications. Two hours lecture and six hours laboratory. Materials fee required.

ART 321. Renaissance Art. 4 Units.
Art and architecture of northern and southern Europe in the fifteenth and sixteenth centuries. Materials fee required.

ART 322. Web Design. 5 Units.
A hands-on course on the fundamentals of designing functional Web pages from the graphic designers perspective. Includes general structure and tagging, troubleshooting techniques, and the use of graphically oriented web authoring tools. No prior computer experience required. Two hours lecture and six hours laboratory. Materials fee required.

ART 323. Native North American Art. 4 Units.
Art of American Indian and Eskimo peoples north of Mexico, from earliest prehistory to modern times. (Also offered as ANTH 323. Students may not receive credit for both.) Materials fee required.

ART 324. Pre-Columbian Art. 4 Units.
Art and architecture of pre-Columbian cultures with an emphasis on Mexico and Peru. (Also offered as ANTH 324. Students may not receive credit for both.) Materials fee required.

ART 325. Advanced Digital Image Editing. 5 Units.
Prerequisites: ART 320 or consent of instructor
Advanced uses of image processing software. Multiple masking, controlling color transparency, layers, luminosity, complex image compositing, advanced illustration effects, 3D effects, photo-realistic painting, and montage. Two hours lecture and six hours laboratory. Materials fee required.

ART 326. Interactive Multimedia Design. 5 Units.
An introduction to designing computer-based interactivity. Students combine two-dimensional and three-dimensional graphic imaging and audio and video technology for achieving interactivity from multiple source media. Interface and user design are covered, as well as portfolio and professional presentations online, and/or in CD/DVD/ video formats. Two hours lecture and six hours laboratory. Materials fee required.

ART 327. Baroque and Rococo Art. 4 Units.
Art and architecture of seventeenth and eighteenth century Europe. Materials fee required.

ART 328. Mexican Art. 4 Units.
Art and architecture of Mexico from the Conquest to the present. Materials fee required.

ART 329. Chicano Art. 4 Units.
Art and culture of Mexican Americans. Materials fee required.
ART 330. Animation and Web Motion-Graphics. 5 Units.
Prerequisites: ART 232 or consent of instructor
Advanced graphically oriented Web authoring tools. Covers scripting to create database connectivity and exploration of the newest Web innovations in game design and traditional character to contemporary experimental animation. This includes the use of cel, stop-motion, collage, mixed media and 2- and 3-D animation software. Two hours lecture and six hours laboratory. Materials fee required.

ART 333. History of Graphic Design. 4 Units.
Development of graphic communication from pictographs to contemporary design. Materials fee required.

ART 334. History of Animation. 4 Units.
Development of animation in its historical, cultural, political, and social contexts. Emphasis on understanding styles, techniques, theory, and criticism of animation as an art form.

ART 335. Intermediate Painting. 5 Units.
Prerequisites: ART 235 or consent of instructor
Intermediate research in painting introducing the medium's expressive and conceptual possibilities. Includes color theory, composition, and material techniques developed in relation to the medium's historical background and contemporary practices. Two hours lecture and six hours activity. May be repeated for a maximum of 10 units as content changes. Materials fee required.

ART 336. Advanced Painting. 5 Units.
Prerequisites: ten units of ART 335 or consent of instructor
Advanced work in painting. May be repeated for maximum of 25 units as content changes each term. Materials fee required. Two hours lecture and six hours activity.

ART 337. Interactive and Motion-Graphic. 5 Units.
Prerequisites: junior or senior standing in graphic design or consent of instructor
Introduces concepts, production, and aesthetics of motion graphic design. Integrates components of typography, graphics, photography, video, and audio to create time-based, interactive content for digital, web, and mobile platforms. Explores linear and non-linear interactive forms as they relate to real-world graphic design projects. Training in selected current software. May be repeated for credit as course content changes. Two hours lecture and six hours lab. Materials fee required.

ART 338. Ancient Egyptian Art. 4 Units.
Examination of composition, artists, portraiture, color, technique and the principles of ancient Egyptian art, as seen through statuary, paintings, and wall carvings. Looks at the integration of art and writing. Includes studying objects at RAFFMA. Offered as HIST 338 and ART 338, students may not receive credit for both.

ART 340. Intermediate Sculpture. 5 Units.
Prerequisites: 10 units of ART 240
Intermediate sculpture using a variety of materials, tools, processes, and concepts. May be repeated for a maximum of ten units as content changes. Materials fee required. Two hours lecture and six hours laboratory.

ART 341. Advanced Scuplture. 5 Units.
Prerequisites: ten units of ART 240
Advanced work in sculpture. May be repeated for a maximum of 20 units as content changes. Materials fee required. Two hours lecture and six hours laboratory.

ART 342. Graphic Design I. 5 Units.
Prerequisites: ART 232 and ART 238 or consent of instructor
Fundamentals and principles of typographic design. An examination of the different elements of typography. Instruction also includes coursework in computer-graphics software programs in a Macintosh-based computer laboratory. Two hours lecture and six hours laboratory. Materials fee required.

ART 343. Graphic Design II. 5 Units.
Prerequisites: ART 342 or consent of instructor
Principles of photography, illustration, collage and typography applied to posters, games, book covers, magazines, point-of-purchase displays, and promotional materials, and includes instruction in computer-graphics software programs in a Macintosh-based computer laboratory. Two hours lecture and six hours laboratory. Materials fee required.

ART 344. Graphic Design III. 5 Units.
Prerequisites: ART 343 or consent of instructor
Design principles as applied to regional and national, corporate and retail environments. Covers the interactions between business people and designers and the realities of planning, marketing, and strategic positioning of both company and product, and includes instruction in computer-graphics software programs in a Macintosh-based computer laboratory. Two hours lecture and six hours laboratory. Materials fee required.

ART 345. Gallery Management. 2 Units.
Fine art gallery practices including installation, packing and crating, special event coordination and conduct. Preparation of publications and publicity, art handling and security. May be repeated for credit with consent of instructor.

ART 350. Introduction to Digital Illustration. 5 Units.
Prerequisites: ART 123, 235 and 238 or consent of instructor
Introduction to two-dimensional digital illustration techniques in combination with traditional methods. Both vector and pixel-based imagery and current software are explored. Two hours lecture and six hours activity laboratory. Materials fee required.

ART 351. Advanced Digital Illustration. 5 Units.
Prerequisites: ART 350
Advanced digital illustration techniques in combination with traditional methods. Both vector and pixel-based imagery and current software are explored. Two hours lecture and six hours activity laboratory. Materials fee required.

ART 355. Intermediate Ceramics. 5 Units.
Prerequisites: ART 254 or consent of instructor
Intermediate exploration in functional and sculptural approaches to ceramics utilizing slip casting, wheel throwing, hand building techniques, and multiple glazing applications with low fire and high fire surfaces. Two hours lecture and six hours laboratory. May be repeated for a maximum of ten units as content changes each term. Materials fee required.
ART 357. Advanced Ceramics. 5 Units.
Prerequisites: ten units of ART 355 or consent of instructor
Advanced exploration of form/surface relationships combining mold making, wheel throwing, slip casting and hand building techniques. Advanced glaze applications will result in the development of individual styles and ideas. May be repeated for a maximum of 20 units as content changes. Two hours lecture and six hours laboratory. Materials fee required.

ART 359. History of Photography. 4 Units.
Development of the technology and aesthetics of photography. Materials fee required.

ART 361. Intermediate Printmaking. 5 Units.
Prerequisites: ART 120, ART 122 and ART 260
Creative research in intermediate studio printmaking techniques in intaglio methods, including metal, collograph and related materials; methods used to create stencils for multi-color registration and printing including photo processing; lithographic methods on stone or metal plates; black and white and color processes and polymer relief processes. Two hours lecture and six hours laboratory. May be repeated for a maximum of ten units as content changes. Materials fee required.

ART 362. Advanced Printmaking. 5 Units.
Prerequisites: ten units of ART 361 or consent of instructor
Intensive, advanced study of printmaking including the study of etching, collograph, silkscreen, lithography or experimental processes and combinations stressing individual growth and aesthetic control of imagery and technique. May be repeated for a maximum of 20 units as content changes. Two hours lecture and six hours laboratory. Materials fee required.

ART 365A. Directed Studio Problems. 1 Unit.
Prerequisites: consent of instructor
Study and experimentation in a selected area of art. May be repeated for credit. Materials fee may be required.

ART 365B. Directed Studio Problems. 2 Units.
Prerequisites: consent of instructor
Study and experimentation in a selected area of art. May be repeated for credit. Materials fee may be required.

ART 365C. Directed Studio Problems. 3 Units.
Prerequisites: consent of instructor
Study and experimentation in a selected area of art. May be repeated for credit. Materials fee may be required.

ART 365D. Directed Studio Problems. 4 Units.
Prerequisites: consent of instructor
Study and experimentation in a selected area of art. May be repeated for credit. Materials fee may be required.

ART 365E. Directed Studio Problems. 5 Units.
Prerequisites: consent of instructor
Study and experimentation in a selected area of art. May be repeated for credit. Materials fee may be required.

ART 366. Topics in Studio Art. 5 Units.
Prerequisites: ART 120, 121, 122, and three lower-division studio art courses or consent of instructor
Studio art covering a range of media, contemporary art practices and focusing on studio work on a selected topic. May be repeated as topics change for a maximum of 20 units. Materials fee required. Two hours lecture and six hours laboratory.

ART 369. Advanced Woodworking and Design. 5 Units.
Prerequisites: ART 368
Advanced work in woodworking and furniture design. May be repeated for a maximum of 20 units as content changes. Materials fee required. Two hours lecture and six hours laboratory.

ART 370. Intermediate Glass. 5 Units.
Prerequisites: ART 270 or consent of instructor
Intermediate instruction in glass with an emphasis on developing a personal artistic vision. Developing skills with materials with an articulation of artistic ideals/concerns. Demonstrations of more advanced and/or refined techniques in various glassworking areas will supplement visiting artist and slide lectures, field trips, and independent in-studio work time. May be repeated for a maximum of 10 units as content changes. Formerly ART 375. Two hours lecture and six hours laboratory. Materials fee required.

ART 373. Installation Art. 5 Units.
Prerequisites: ART 121, 122, 123, 124, and successful completion of two lower division studio courses or consent of instructor
Sculptural practice that incorporates or is characterized by its environment or site. Theoretical and conceptual issues, practical concerns and history of installation art. Art making, lectures, critiques, visiting artists, and field trips as needed. Materials fee required. May be repeated for a maximum of 20 units as content changes. Two hours lecture and six hours laboratory.

ART 382. Computer Animation: 3D Modeling. 5 Units.
Prerequisites: ART 232 and ART 238 or consent of instructor
Introduction to 3D computer modeling. Explores additive and reductive model development techniques. Emphasizes creation of multifaceted and articulated parts. Two hours lecture, six hours laboratory. Materials fee required.

ART 383. Computer Animation: Character Modeling. 5 Units.
Prerequisites: ART 382 or consent of instructor
Techniques of character modeling and animation including hierarchies, skeletons, forward and inverse kinematics, constraints, muscle, skin, facial animation, dialogue recording, lip-synching and mathematical expressions. Two hours lecture, six hours laboratory. Materials fee required.

ART 384. Digital Motion Imaging. 5 Units.
Prerequisites: junior standing, or consent of instructor
Digital motion imaging for graphic, electronic and web designers. Familiarizes students with process and tools of digital motion imaging for conceptual design projects. Successful course completion will result in Apple FinalCut Pro certification. Two hours lecture, six hours lab. Materials fee required.

ART 385. Sound Design for Multimedia. 5 Units.
Prerequisites: ART 382 or consent of instructor
Sound design combining theory and practice. Principles of sound design applied to individual multi-media and animation projects with emphasis on sound recording, editing, mixing and special effects. Two hours lecture, six hours lab. Materials fee required.
ART 386. Digital Photography. 5 Units.
Prerequisites: ART 290 or consent of instructor
Fundamentals of digital photography with emphasis on theory, aesthetics, and technology for fine art and commercial applications. Instruction includes acquisition techniques (digital cameras and scanning equipment), image correction and manipulation software, and output technologies. Two hours lecture and six hours laboratory. Materials fee required.

ART 387. Video Art. 5 Units.
Prerequisites: ART 123 or consent of instructor
Creative research and experimentation in video art including history, theory, production (camera, lighting, sound, and editing techniques), presentation (single channel, multi-channel, projection, and installation), and contemporary practices. May be repeated for a maximum of 20 units as content changes. Two hours lecture and six hours activity. Materials fee required.

ART 388. Digital Lighting. 5 Units.
Prerequisites: ART 123 or consent of instructor
Introduction of the mathematical models used in computer graphics to mimic the physical behavior of light in the generation of 3D imagery. Two hours lecture, six hours laboratory. Materials fee required.

ART 391. Intermediate Photography. 5 Units.
Prerequisites: ART 290 and ART 291 or consent of instructor
Advanced black and white printing techniques, non-silver and alternative processes, medium and large format photography, intermediate research in contemporary photography as an expressive medium. Two hours lecture and six hours activity. Materials fee required.

ART 395. Art in the Classroom. 3 Units.
Provides basic art skills and experiences and current art education theory and practice for the elementary classroom teacher. Students will learn how to design art lessons and art activities based on works of art in accordance with California and National standards for the visual arts. May not be counted towards fulfilling requirements in the art major. May not be taken for credit by students who have received credit for ART 396. Materials fee required. Six hours of fine arts activity. Materials fee required.

ART 396. New Genres. 5 Units.
Prerequisites: ART 121, ART 122, ART 123, ART 124, and successful completion of two lower division studio courses or consent of instructor
Creative research and experimentation in contemporary artistic expression including installation art, performance art, and video art. Two hours lecture and six hours laboratory. Materials fee required. May be repeated for a maximum of 20 units as content changes.

ART 397. Art and Media for the Classroom. 4 Units.
Prerequisites: ART 395
Further development of basic art skills for the elementary classroom teacher. Includes appropriate materials for elementary students, preparing high and low tech classroom visual aids, and curriculum planning based on the California Visual and Performing Arts Frameworks. Two hours lecture and four hours activity. Materials fee required.

ART 400. Teaching Art in the Elementary Classroom. 4 Units.
Prerequisites: ART 200 and a college-level studio art course
Provides art skills, current art education theory and practice for the elementary classroom teacher with an elevated interest in visual art. Students will learn how to design art lessons and art activities based on works of art in accordance with California Visual Art Standards. May not be counted toward fulfilling requirements in the art major. May not be taken for credit by students who have received credit for ART 395. Two hours lecture and four hours of fine arts activity. Materials fee required.

ART 410. Studies in Art History. 4 Units.
Study in a selected period or topic in the history of art. May be repeated for credit as topics change. Materials fee required.

ART 414. Senior Studio Critique. 4 Units.
Prerequisites: Art major Plan I or II, senior status and 10 units of advanced level studio coursework, or consent of instructor
Interdisciplinary art critiques, art writing, readings and discussions relevant to contemporary ideas and issues in art. Materials fee required.

ART 415. Senior Seminar: Art and Society II. 2 Units.
Prerequisites: senior standing in Department of Art or consent of instructor
The theoretical and practical roles of art, artists and their audience through history to the present.

ART 416. Senior Project. 2 Units.
Prerequisites: senior standing in Department of Art or consent of instructor
Preparation of a senior project in the students area of concentration. Documentation of project is required. Graded credit/no credit Materials fee required.

ART 420. Art from 1900 to the Present. 4 Units.
Art from 1900 to the present, with emphasis on Europe and the United States. Materials fee required.

ART 422. Dynamic Web Site Design. 5 Units.
Prerequisites: to computer science students with junior or senior standing, graphic design students or students with consent of instructor
Advanced design for dynamic web sites. Explores use of Content Management systems and Database driven websites. Two hours lecture, six hours laboratory. Materials fee required.

ART 423. Nineteenth Century European Art. 4 Units.
Art of the Nineteenth-century Europe; from neo-Classicism through post-Impressionism. Materials fee required.

ART 440. History, Philosophy, and Theories of Visual Studies. 4 Units.
Prerequisites: junior in Art Dept. or consent of instructor. Materials fee required
Students examine historical and contemporary approaches to teaching and learning art; analyze a diversity of perspectives; identify socio-cultural, economic, and political forces impacting equity and access to art; and examine the influence of community and individuality on art and learning.
ART 441. Public Art. 5 Units.
Prerequisites: ART 120, 121, 122 and 123 or consent of instructor
The study and practice of art for public places including the history, theory, conceptualization, production, and professional and business practices. May be repeated for a maximum of 20 units as content changes. Two hours lecture and six hours activity. Materials fee required.

ART 442. Graphic Design IV. 5 Units.
Prerequisites: ART 344 or consent of instructor
Advanced corporate identity, including logo and trademark design and related applications. Instruction includes coursework in computer-graphics software programs in a Macintosh-based computer laboratory. Two hours lecture and six hours laboratory. Materials fee required.

ART 443. Graphic Design V. 5 Units.
Prerequisites: ART 442 or consent of instructor
Design and portfolio workshop: workshop in resume preparation, development of job objectives, mock interviews, and the construction of a portfolio. Instruction includes coursework in computer-graphics software programs in a Macintosh-based computer laboratory. Two hours lecture and six hours laboratory. Materials fee required.

ART 460. Art and Human Development. 4 Units.
Prerequisites: ART 440. Materials fee required
Exploration of the relationship between art and human development. Student learn philosophical, psychological, and methodological perspectives on art and human development with emphasis on the impact of diversity in socio-cultural, communal, linguistic, and other areas on art and learning.

ART 471. Advanced Glass. 5 Units.
Prerequisites: ten units of ART 370 or consent of instructor
This course uses glass as an integral part of the artistic vision. Students observe demonstrations and work independently to develop a cohesive body of work. May be repeated for a maximum of 20 units as content changes. Two hours lecture and six hours laboratory. Materials fee required.

ART 483. Studies in Studio Art. 5 Units.
Prerequisites: ART 120, 121, 122, and 123 or consent of instructor
Study and experimentation in a selected area of art. May be repeated for credit as topics change. Materials fee required.

ART 484. Studies in Studio Art. 2.5 Units.
Prerequisites: ART 120, 121, 122, and 123 or consent of instructor
Study and experimentation in a selected area of art. May be repeated for credit as topics change. Materials fee required.

ART 492. Advanced Photography. 5 Units.
Prerequisites: ART 290, ART 291 and ART 391 or consent of instructor
Advanced work in photography. May be repeated for a maximum of 25 units as content changes. Two hours lecture and six hours activity. Materials fee required. Formerly ART 392.

ART 499. Art Education: Methods and Materials. 4 Units.
Prerequisites: ART 440, ART 460 and ART 540
A synthesis of contemporary art education theory, studio practice, student assessment and topics of classroom teaching. Students experience planning and developing lessons, units and curriculum that are sensitive to contemporary art and art education issues. Materials fee required.

ART 520. Contemporary Art, Theory and Criticism. 4 Units.
Prerequisites: a minimum of 12 units in art history
An examination of selected major movements of contemporary art, and recent art theory and criticism. Formerly ART 459 and ART 625. Materials fee required. (4 units.

ART 525. Seminar in Art History. 4 Units.
Prerequisites: a minimum of 12 units in art history
Historical perspectives on specific art disciplines including research methods in art history for studio artists. Materials fee required.

ART 530. Art Writing. 4 Units.
Prerequisites: completion of the upper division writing requirement and eight units of Art History courses or consent of instructor
Critical and creative approaches to writing about art. Includes study and practice in writing reviews, essays, and reflective responses and consideration of context, audience, voice, editing, and style in writing about art. Materials fee required. May be repeated for a maximum of 8 units.

ART 540. Art and Community. 5 Units.
Prerequisites: senior or graduate student in Art or consent of Instructor
A Service-Learning course where students learn to develop and teach art lessons and participate directly in teaching through a community university partnership. Materials fee required.

ART 575A. Internship. 1 Unit.
Prerequisites: consent of instructor
Supervised work in a private or public setting which provides professional experience in the field of art, design, or visual studies. May be repeated for a maximum of 10 units in the major. Materials fee required. Graded Credit/No Credit.

ART 575B. Internship. 2 Units.
Prerequisites: consent of instructor
Supervised work in a private or public setting which provides professional experience in the field of art, design, or visual studies. May be repeated for a maximum of 10 units in the major. Materials fee required. Graded Credit/No Credit.

ART 575C. Internship. 3 Units.
Prerequisites: consent of instructor
Supervised work in a private or public setting which provides professional experience in the field of art, design, or visual studies. May be repeated for a maximum of 10 units in the major. Materials fee required. Graded Credit/No Credit.

ART 575D. Internship. 4 Units.
Prerequisites: consent of instructor
Supervised work in a private or public setting which provides professional experience in the field of art, design, or visual studies. May be repeated for a maximum of 10 units in the major. Materials fee required. Graded Credit/No Credit.

ART 575E. Internship. 5 Units.
Prerequisites: consent of instructor
Supervised work in a private or public setting which provides professional experience in the field of art, design, or visual studies. May be repeated for a maximum of 10 units in the major. Materials fee required. Graded Credit/No Credit.
ART 595A. Independent Study. 1 Unit.
Prerequisites: admission to the M.A. in Art, Studio Art or M.F.A in Studio Art
Materials fee required.

ART 595B. Independent Study. 2 Units.
Prerequisites: admission to the M.A. in Art program
Materials fee required.

ART 595C. Independent Study. 3 Units.
Prerequisites: admission to the M.A. in Art program
Materials fee required.

ART 595D. Independent Study. 4 Units.
Prerequisites: admission to the M.A. in Art program
Materials fee required.

ART 595E. Independent Study. 5 Units.
Prerequisites: admission to the M.A. in Art program
Materials fee required.

ART 595F. Independent Study. 6 Units.
Prerequisites: admission to the M.A. in Art program
Materials fee required.

ART 596. Strategies for Curriculum and Instruction. 4 Units.
Prerequisites: admission to the Master of Arts in Art, Art Education Emphasis
Materials fee required.

ART 603. Graduate Studio in Art. 2 Units.
Prerequisites: admission to the M.A. in Art program
Corequisites: concurrent enrollment in ART 615 and 620
Materials fee required.

ART 604. Graduate Studio in Art. 5 Units.
Prerequisites: admission to the M.A. in Art or M.F.A. in Studio Art and Design
Materials fee required.

ART 605A. Graduate Studio in Art. 5 Units.
Prerequisites: admission to the M.A. in Art program
Materials fee required.

ART 615A. Graduate Seminar in Art. 1 Unit.
Prerequisites: admission to the M.A. in Art program
Materials fee required.

ART 615B. Graduate Seminar in Art. 2 Units.
Prerequisites: admission to the M.A. in Art program
Materials fee required.

ART 615C. Graduate Seminar in Art. 3 Units.
Prerequisites: admission to the M.A. in Art program
Materials fee required.

ART 615D. Graduate Seminar in Art. 4 Units.
Prerequisites: admission to the M.A. in Art program
Materials fee required.

ART 615E. Graduate Seminar in Art. 5 Units.
Prerequisites: admission to the M.A. in Art program
Materials fee required.

ART 617. Graduate Seminar in Critical Theory and Methodology. 4 Units.
Prerequisites: admission to the M.F.A. in Studio Art or the MA in Art, Studio Art
Materials fee required.

ART 618. Graduate Seminar in Contemporary Art Issues and Practices. 4 Units.
Prerequisites: admission to the M.A. in Art, Studio Art or M.F.A in Studio Art
Materials fee required.
ART 620B. Graduate Studio Critique. 2 Units.
Prerequisites: admission to one of the Master's programs in Art
Weekly critique and discussion of individual student work. May be
repeated and a maximum of six units may be applied to the M.A. in Art,
Studio Art or four units to the M.A. in Art, Art Education (course units:
2). For the M.F.A. in Studio Art and Design, ART 620 must be taken
concurrently with ART 604 for 24 units (course units 4) and then may be
taken for up to 12 more units for a total of no more than 36 units. Materials
fee required. Graded credit/no credit.

ART 620D. Graduate Studio Critique. 4 Units.
Prerequisites: admission to one of the Master's programs in Art
Weekly critique and discussion of individual student work. May be
repeated and a maximum of six units may be applied to the M.A. in Art,
Studio Art or four units to the M.A. in Art, Art Education. For the M.F.A. in
Studio Art and Design, ART 620 must be taken concurrently with ART 604
for 24 units (course units 4) and then may be taken for up to 12 more units
for a total of no more than 36 units. Materials fee required. Graded credit/
no credit.

ART 630. Professional Practices in the Visual Arts. 4 Units.
Prerequisites: admission to the M.A. in Art, Studio Art or the M.F.A. in Studio Art
The various roles of the artist in our society, portfolio development and
selection of art markets, legal and financial issues in the production and
protection of art, and postgraduate professional development. Writing an
extended artist's statement that fulfills the graduate writing requirement.
Materials fee required.

ART 630D. Graduate Seminar in Professional Practices. 4 Units.
Prerequisites: admission to the M.F.A. in Studio Art and Design
The various roles of the artist in our society, portfolio development and
selection of art markets, legal and financial issues in the production and
protection of art, and postgraduate professional development. Materials
fee required.

ART 641. Art Education: Survey of Research and Methodologies. 4 Units.
Prerequisites: admission to the M.A. in Art, Art Education program
Survey and examination of existing research in the field of Art
Education. Various approaches to qualitative and quantitative research
methodologies used in art education and of the history of the field.

ART 643. Art Education: Research Statement and Literature Review. 2 Units.
Prerequisites: ART 641
Development of a research statement and literature review of student's
chosen topic. Emphasis on in-class, guided, peer critique, and
independent research.

ART 670. Practicum for Teaching Assistants in Art. 2 Units.
Prerequisites: must be a second year classified MFA in Studio Art and Design student
For graduate students interested in gaining teaching experience in art.
Designed to facilitate the development of syllabi, teaching methodologies and
assessment outcomes. May be repeated for credit, but only 4 units
count towards the degree.

ART 695D. Masters Project in Studio Art. 4 Units.
Prerequisites: successful completion of advancement review conducted by the Department of Art graduate committee and graduate coordinator
Preparation and exhibition of works produced by student in the M.A. in Art, Studio Art or the M.F.A. in Studio Art and Design. A report and
documentation of the project required. Open only to students who have been advanced to candidacy. Materials fee required.

ART 695E. Masters Project in Studio Art. 5 Units.
Prerequisites: successful completion of advancement review conducted by the Department of Art graduate committee and graduate coordinator
Preparation and exhibition of works produced by student in the M.A. in Art, Studio Art or the M.F.A. in Studio Art. A report and documentation of
the project required. Open only to students who have been advanced to candidacy. Materials fee required.

ART 696. Art Education: Master's Project in Art Education. 4 Units.
Prerequisites: admission to the M.A. in Art, Art Education, successful
completion of advancement review conducted by the Department of Art
graduate committee, graduate coordinator, and art education advisor
Preparation for and participation in a group exhibition of artwork
produced in the student's area of studio emphasis, and preparation and
presentation of research in art education. A report and documentation of
the artwork, and a completed research paper required. Open only to
students who have been advanced to candidacy.

ART 698A. Continuous Enrollment for Graduate Candidacy Standing. 1 Unit.
Prerequisites: advancement to candidacy and approval of program
graduate coordinator or, if an interdisciplinary studies major, consent of
the Dean of Graduate Studies
Independent study leading to completion of requirements (other than
course work) for the master's degree. To retain classified standing in
the master's program, a student must enroll in 698 each quarter until
the project or thesis is accepted or the comprehensive examination
passed. Students who enroll in 698 through the university have full use of
all university facilities. See Culminating Experience: Exam, Thesis, or
Project in Graduate Degree and Program Requirements section of the Bulletin of Courses. 698 is a variable unit course, see fee schedule in the
Financial Information section of the Bulletin of Courses. Earned units are
not degree-applicable nor will they qualify for financial aid.

ART 698B. Continuous Enrollment for Graduate Candidacy Standing. 2 Units.
Prerequisites: advancement to candidacy and approval of program
graduate coordinator or, if an interdisciplinary studies major, consent of
the Dean of Graduate Studies
Independent study leading to completion of requirements (other than
course work) for the master's degree. To retain classified standing in
the master's program, a student must enroll in 698 each quarter until
the project or thesis is accepted or the comprehensive examination
passed. Students who enroll in 698 through the university have full use of
all university facilities. See Culminating Experience: Exam, Thesis, or
Project in Graduate Degree and Program Requirements section of the Bulletin of Courses. 698 is a variable unit course, see fee schedule in the
Financial Information section of the Bulletin of Courses. Earned units are
not degree-applicable nor will they qualify for financial aid.
ART 698C. Continuous Enrollment for Graduate Candidacy Standing. 3 Units.
Prerequisites: advancement to candidacy and approval of program graduate coordinator or, if an interdisciplinary studies major, consent of the Dean of Graduate Studies
Independent study leading to completion of requirements (other than course work) for the master's degree. To retain classified standing in the master's program, a student must enroll in 698 each quarter until the project or thesis is accepted or the comprehensive examination passed. Students who enroll in 698 through the university have full use of all university facilities. See Culminating Experience: Exam, Thesis, or Project in Graduate Degree and Program Requirements section of the Bulletin of Courses. 698 is a variable unit course, see fee schedule in the Financial Information section of the Bulletin of Courses. Earned units are not degree-applicable nor will they qualify for financial aid.

ART 698D. Continuous Enrollment for Graduate Candidacy Standing. 4 Units.
Prerequisites: advancement to candidacy and approval of program graduate coordinator or, if an interdisciplinary studies major, consent of the Dean of Graduate Studies
Independent study leading to completion of requirements (other than course work) for the master's degree. To retain classified standing in the master's program, a student must enroll in 698 each quarter until the project or thesis is accepted or the comprehensive examination passed. Students who enroll in 698 through the university have full use of all university facilities. See Culminating Experience: Exam, Thesis, or Project in Graduate Degree and Program Requirements section of the Bulletin of Courses. 698 is a variable unit course, see fee schedule in the Financial Information section of the Bulletin of Courses. Earned units are not degree-applicable nor will they qualify for financial aid.

ART 698E. Continuous Enrollment for Graduate Candidacy Standing. 5 Units.
Prerequisites: advancement to candidacy and approval of program graduate coordinator or, if an interdisciplinary studies major, consent of the Dean of Graduate Studies
Independent study leading to completion of requirements (other than course work) for the master's degree. To retain classified standing in the master's program, a student must enroll in 698 each quarter until the project or thesis is accepted or the comprehensive examination passed. Students who enroll in 698 through the university have full use of all university facilities. See Culminating Experience: Exam, Thesis, or Project in Graduate Degree and Program Requirements section of the Bulletin of Courses. 698 is a variable unit course, see fee schedule in the Financial Information section of the Bulletin of Courses. Earned units are not degree-applicable nor will they qualify for financial aid.

ART 698F. Continuous Enrollment for Graduate Candidacy Standing. 6 Units.
Prerequisites: advancement to candidacy and approval of program graduate coordinator or, if an interdisciplinary studies major, consent of the Dean of Graduate Studies
Independent study leading to completion of requirements (other than course work) for the master's degree. To retain classified standing in the master's program, a student must enroll in 698 each quarter until the project or thesis is accepted or the comprehensive examination passed. Students who enroll in 698 through the university have full use of all university facilities. See Culminating Experience: Exam, Thesis, or Project in Graduate Degree and Program Requirements section of the Bulletin of Courses. 698 is a variable unit course, see fee schedule in the Financial Information section of the Bulletin of Courses. Earned units are not degree-applicable nor will they qualify for financial aid.

ART 698Z. Continuous Enrollment for Graduate Candidacy Standing. 0 Units.
Prerequisites: advancement to candidacy and approval of program graduate coordinator or, if an interdisciplinary studies major, consent of the Dean of Graduate Studies
Independent study leading to completion of requirements (other than course work) for the master's degree. To retain classified standing in the master's program, a student must enroll in 698 each quarter until the project or thesis is accepted or the comprehensive examination passed. Students who enroll in 698 through the university have full use of all university facilities. See Culminating Experience: Exam, Thesis, or Project in Graduate Degree and Program Requirements section of the Bulletin of Courses. 698 is a variable unit course, see fee schedule in the Financial Information section of the Bulletin of Courses. Earned units are not degree-applicable nor will they qualify for financial aid.